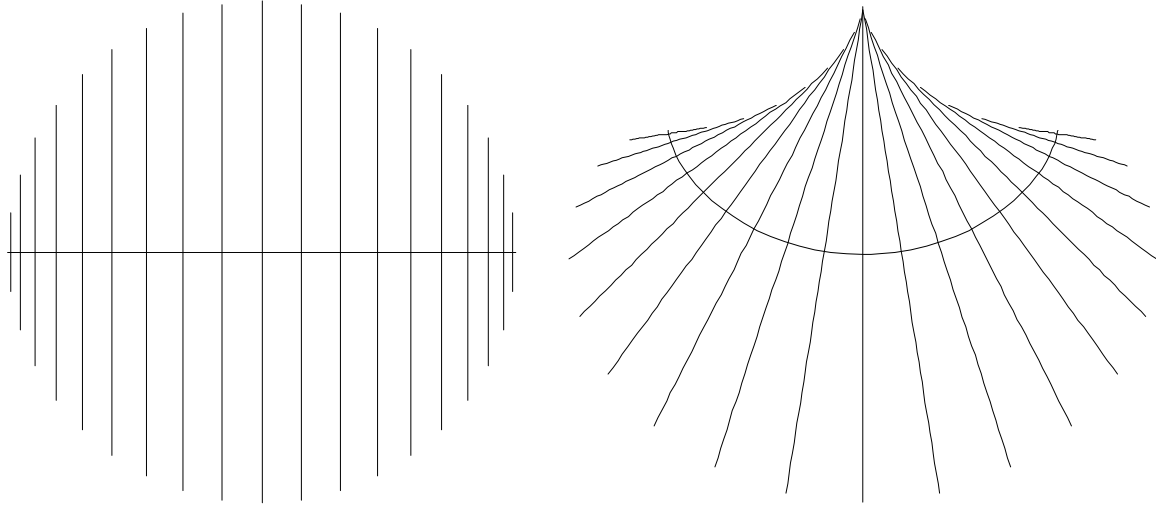


We consider the diameter of a circle and the chords perpendicular to this diameter. We want to bend the diameter to a curve such that, at each point of the bent curve, the radius of curvature is equal to the half length of the chord. Then, the bent curve is a cycloid.



We suppose that the length of the diameter is 2. Let  $s$  be the abscissa of a point  $M$  of this diameter. It's also the arc length of the bent curve, from the middle of the bent curve to this point  $M$ . Let  $R$  be the radius of curvature. Then  $R = \sqrt{1 - s^2}$ ,  $-1 \leq s \leq 1$ . But  $R = \frac{ds}{d\alpha}$  where  $\alpha$  is the angle between  $Ox$  and the tangent vector  $T$  to the bent curve at  $M$ . So :

$$\frac{ds}{d\alpha} = \sqrt{1 - s^2}$$

so  $\alpha = \arcsin(s)$ ,  $s = \sin(\alpha)$ ,  $\frac{ds}{d\alpha} = \cos(\alpha)$

But  $T = (\cos(\alpha), \sin(\alpha)) = (\frac{dx}{ds}, \frac{dy}{ds})$  so :

$$\frac{dx}{ds} = \cos(\alpha)$$

$$\frac{dx}{d\alpha} = \cos^2(\alpha) = \frac{1 + \cos(2\alpha)}{2}$$

so  $x = \frac{u + \sin(u)}{4}$  where  $u = 2\alpha$

Then  $\frac{dy}{ds} = \sin(\alpha)$

$$\frac{dy}{d\alpha} = \sin(\alpha) \cos(\alpha) = \frac{\sin(2\alpha)}{2}$$

so  $y = \frac{1 - \cos(u)}{4}$

To get the animation, we can do the same calculation with the radius of curvature equal to  $\frac{\sqrt{1-s^2}}{t}$ .

For  $t = 0$ , the radius is infinite. We have the initial diameter. For  $t = 1$ , we have the cycloid. If we go from  $t = 0$  to  $t = 1$ , we go from the diameter to the cycloid.

The same calculation as before gives :

$$\begin{cases} x = \frac{1}{2(1+t)} \sin \frac{u(1+t)}{2} + \frac{1}{2(1-t)} \sin \frac{u(1-t)}{2} \\ y = \frac{1}{2(1+t)} (1 - \cos \frac{u(1+t)}{2}) - \frac{1}{2(1-t)} (1 - \cos \frac{u(1-t)}{2}) \end{cases}$$

Example with Maple :

with(plots):

```
x:=proc(t,u)
if t=1 or t=-1 then (u+sin(u))/4
else sin(u*(1+t)/2)/(2+2*t)+sin(u*(1-t)/2)/(2-2*t) fi;
end:
```

```
y:=proc(t,u)
if t=1 then (1-cos(u))/4 elif t=-1 then -(1-cos(u))/4 else
(1-cos(u*(1+t)/2))/(2+2*t)-(1-cos(u*(1-t)/2))/(2-2*t) fi;
end:
```

```
C:=u->animate([x(t,u)-z*sin(t*u/2)*cos(u/2),y(t,u)+z*cos(t*u/2)*cos(u/2), z=-1..1],t=0..1,color=black):
display({seq(S(-Pi+k*2*Pi/20),k=1..19),animate([x(t,u),y(t,u),u=-Pi..Pi],t=0..1)},
axes=none,scaling=constrained);
```